Year 6 - Summer - History Knowledge Organiser

Key Vocabulary

The amount of income (money) that a

What I already know...

How people entertained themselves throughout different periods of our history (e.g. in Ancient Greece, during the Roman times, in Victorian times etc.).
How entertainment has changed over time.

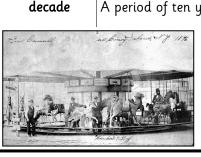
What I will learn...

- •That ease of travel, disposable income and technology has allowed people to move around the country and world to visit theme parks.
- •How theme parks and rides have changed over the past decade.
- •The key dates of early theme parks such as Blackpool Pleasure Beach (1898).
- •That worldwide there are only 35 rollercoasters which predate 1939; 6 of each are located at Blackpool Pleasure Beach.
- $\bullet That \ 11 \ out \ of the \ 35 \ roller$ $coasters which predate \ 1939 are in the UK.$
- •That the origin of theme parks can be traced back to the annual fairs that took place across the UK in the 18th Century.
- •That the earliest amusement parks in the UK were heavily influenced by America's Coney Island.

out different income predate



advancements something.







Making a difference at The Merton

Before designing a theme park for the future, the children will learn about the heritage of theme parks within the UK. They will learn about the changes in the industry within the last century and reflect on recent trends towards providing smaller parks due to limited space.

Children will make links between advancements in transport and the increase in leisure time and the changing landscape of the theme park industry.



Making a difference

Using a range of different sources, such as books and the internet, choose and research a theme park of your choice. Can you find out:

- •When the theme park was built
- \bullet What were the first rides to be build in
- •How the theme park has changed over time
- •How the local area has changed since the theme park was built.



Making a difference • Inspiring success • Building character • Building relationships • Promoting health and wellness